

SAVEnding – Designing Stage

EP1000 Module Project

Parameters

Parameter	Name	Unit	Expression	Value	Comments
User Parameters +					
☆ User Parameter	Thickness	mm	5 mm	5.00	
☆ User Parameter	Base	cm	35 cm	35.00	
☆ User Parameter	Height	cm	30 cm	30.00	
☆ User Parameter	Width	cm	30 cm	30.00	
☆ User Parameter	support_width	cm	20 cm	20.00	
☆ User Parameter	divider_height	cm	6 cm	6.00	
☆ User Parameter	divider_width	cm	21 cm	21.00	
☆ User Parameter	opening_base	cm	16 cm	16.00	
☆ User Parameter	opening_height	cm	6 cm	6.00	
☆ User Parameter	box_base	cm	10 cm	10.00	
☆ User Parameter	box_height	cm	6.5 cm	6.50	
☆ User Parameter	box_width	cm	6 cm	6.00	
★ User Parameter	finger_base	mm	20 mm	20.00	
★ User Parameter	finger_height	mm	5 mm	5.00	
Model Parameters					
SAVEnding v1					

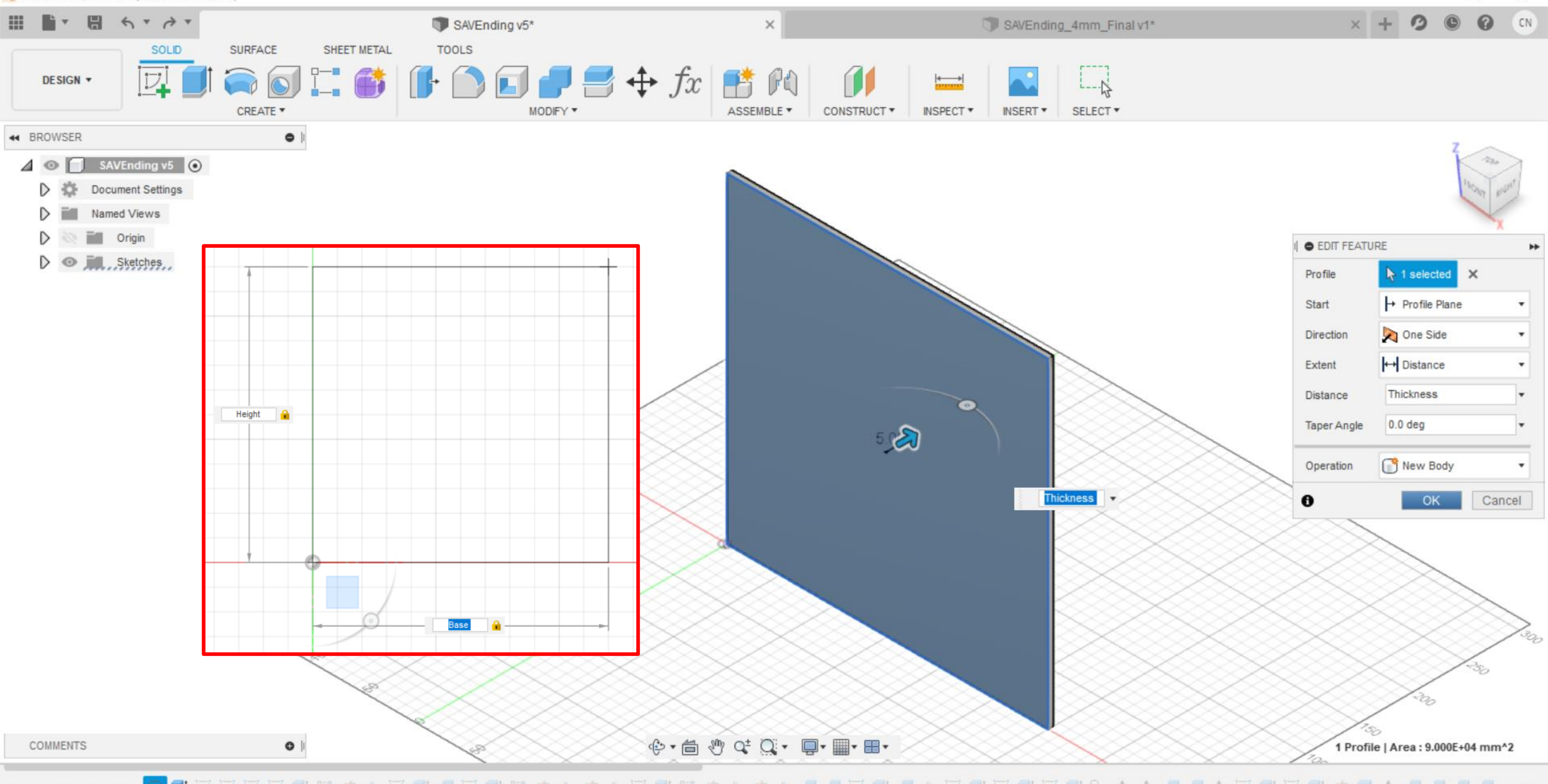
OK



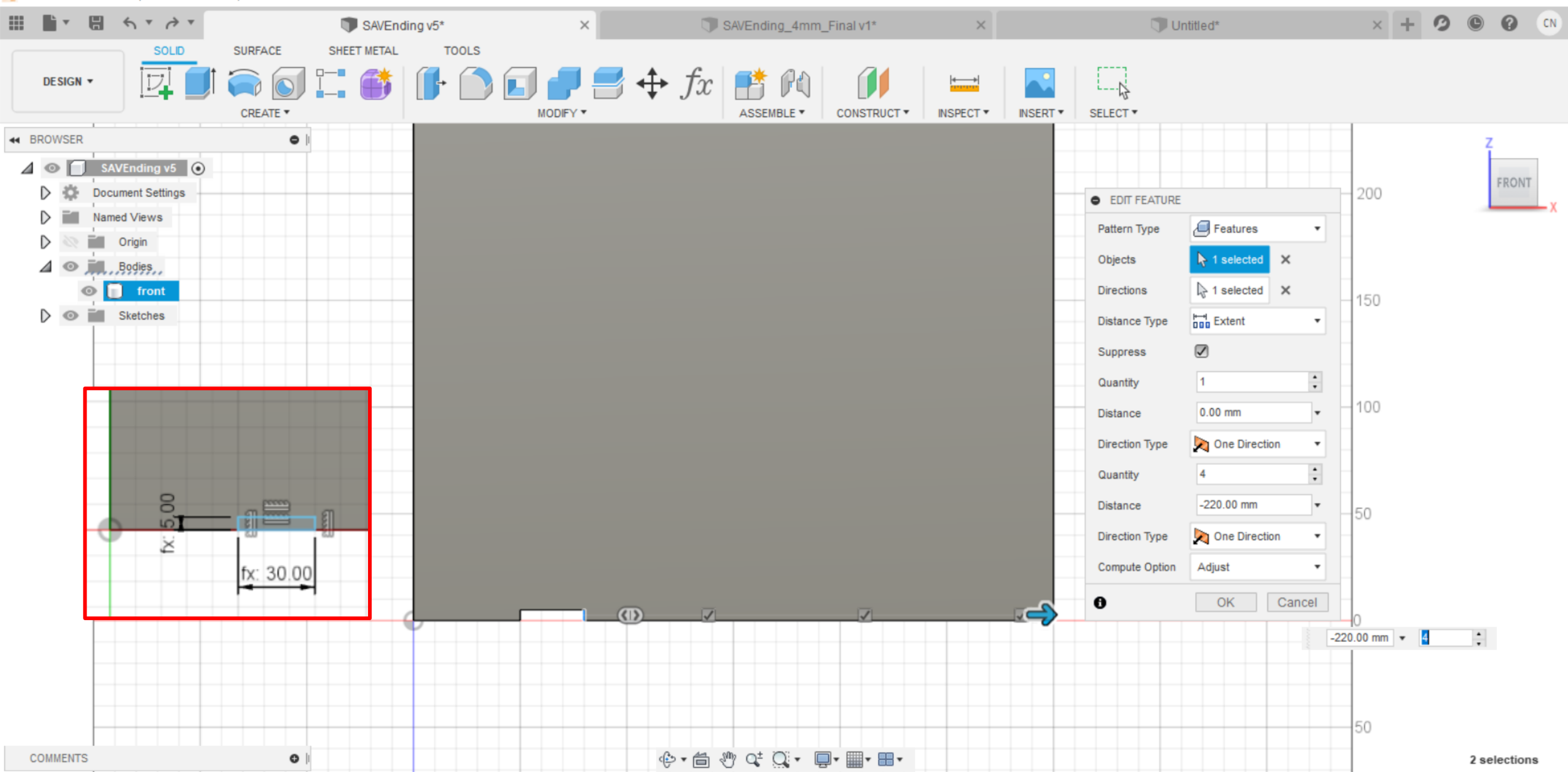
Parameters

Parameter				
☆ User Parameter				
☆ User Parameter				
User Parameters +				
☆ User Parameter	Thickness	mm	5 mm	5.00
☆ User Parameter	Base	cm	30 cm	30.00
☆ User Parameter	Height	cm	30 cm	30.00
☆ User Parameter	Width	cm	28 cm	28.00
☆ User Parameter	support_width	cm	20 cm	20.00
☆ User Parameter	divider_height	cm	6 cm	6.00
☆ User Parameter	divider_width	cm	20 cm	20.00
☆ User Parameter	opening_base	cm	16 cm	16.00
☆ User Parameter	opening_height	cm	6 cm	6.00
★ User Parameter	finger_base	mm	30 mm	30.00
★ User Parameter	finger_height	mm	5 mm	5.00
Model Parameters				

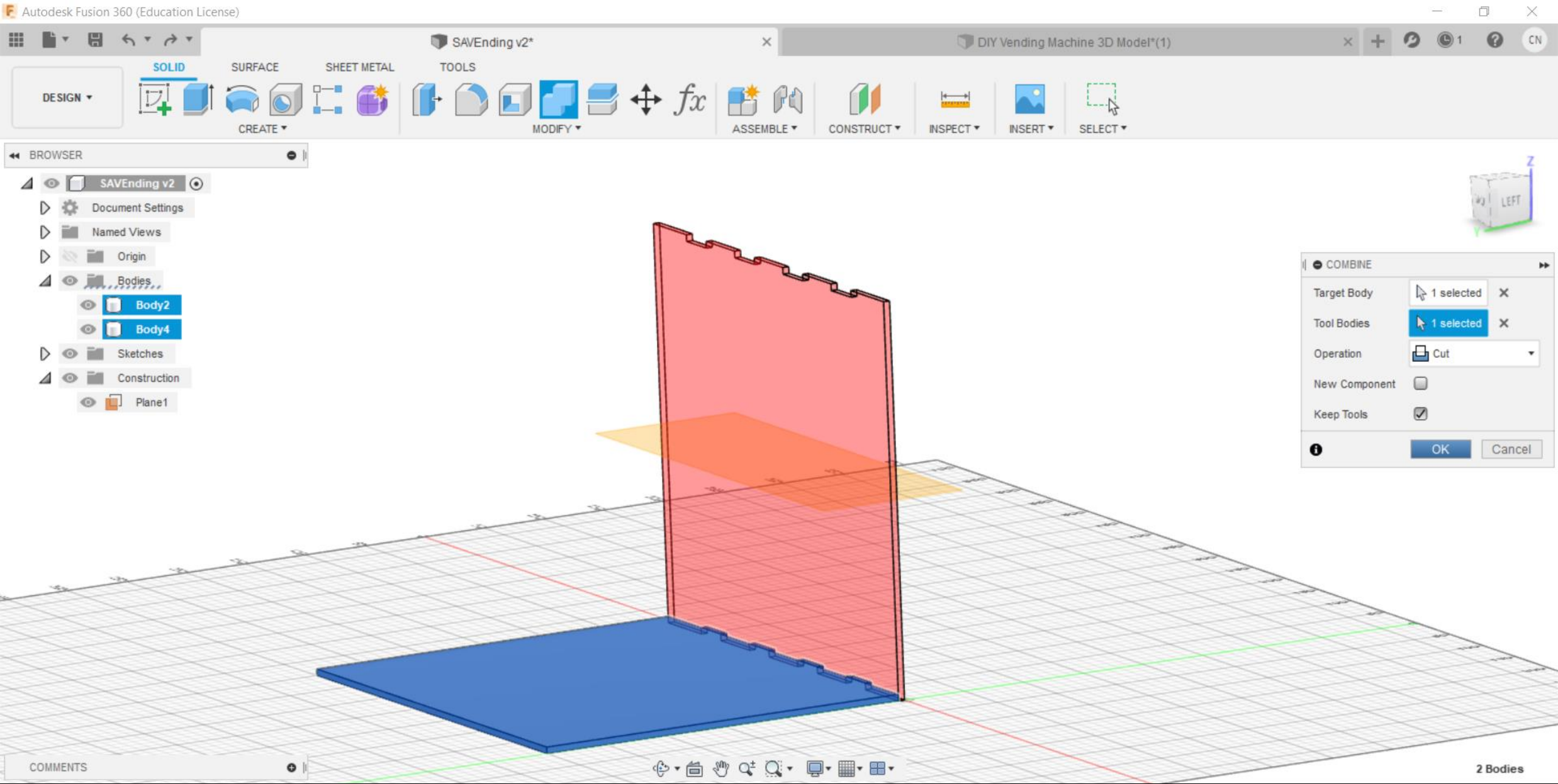
1. I set some parameters at the start, the final parameters are shown at the bottom.



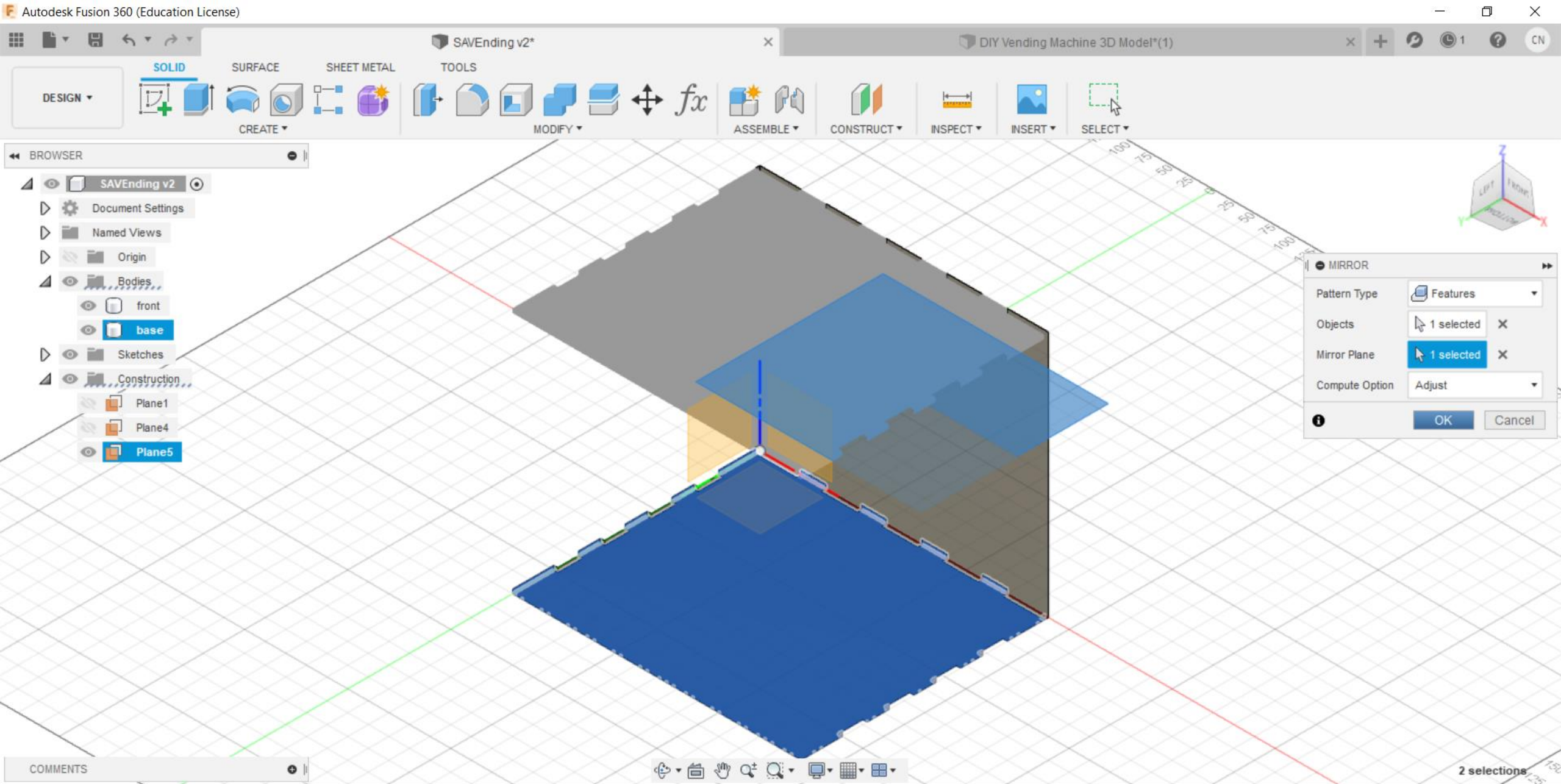
2. Create a sketch on the XZ plane, draw a 2-point rectangle of dimensions *Base* x *Height*, then extrude to *Thickness*.



3. It's been long since I used Fusion 360, and I didn't document that time, so I did not create the second piece to create the fingers then extrude. Here, I extruded a finger dent then used Rectangular pattern for other dents, as well as the other side.



4. I drew another rectangle, this time *Base x Width* on the *XY* plane. After extruding to *Thickness*, I used the front piece to cut it. Repeated the finger 'dents' for this piece again, on the left and right.



SAVEnding v3*

DIY Vending Machine 3D Model*(1)

DESIGN

SOLID SURFACE SHEET METAL TOOLS SKETCH

CREATE MODIFY CONSTRAINTS INSPECT INSERT SELECT FINISH SKETCH

BROWSER

SAVEnding v3

- Document Settings
- Named Views
- Origin
- Bodies
 - front
 - base
 - top
 - back
 - left
 - right
- Sketches
- Construction
 - Plane1
 - Plane4
 - Plane5
 - Plane6
 - Plane7

Base – 10mm

fx: 5.00

fx: 30.00

fx: 200.00

fx: 5.00

fx: 30.00

fx: 5.00

fx: 30.00

fx: 5.00

Finish Sketch
Exits the edit sketch state.

SKETCH PALETTE

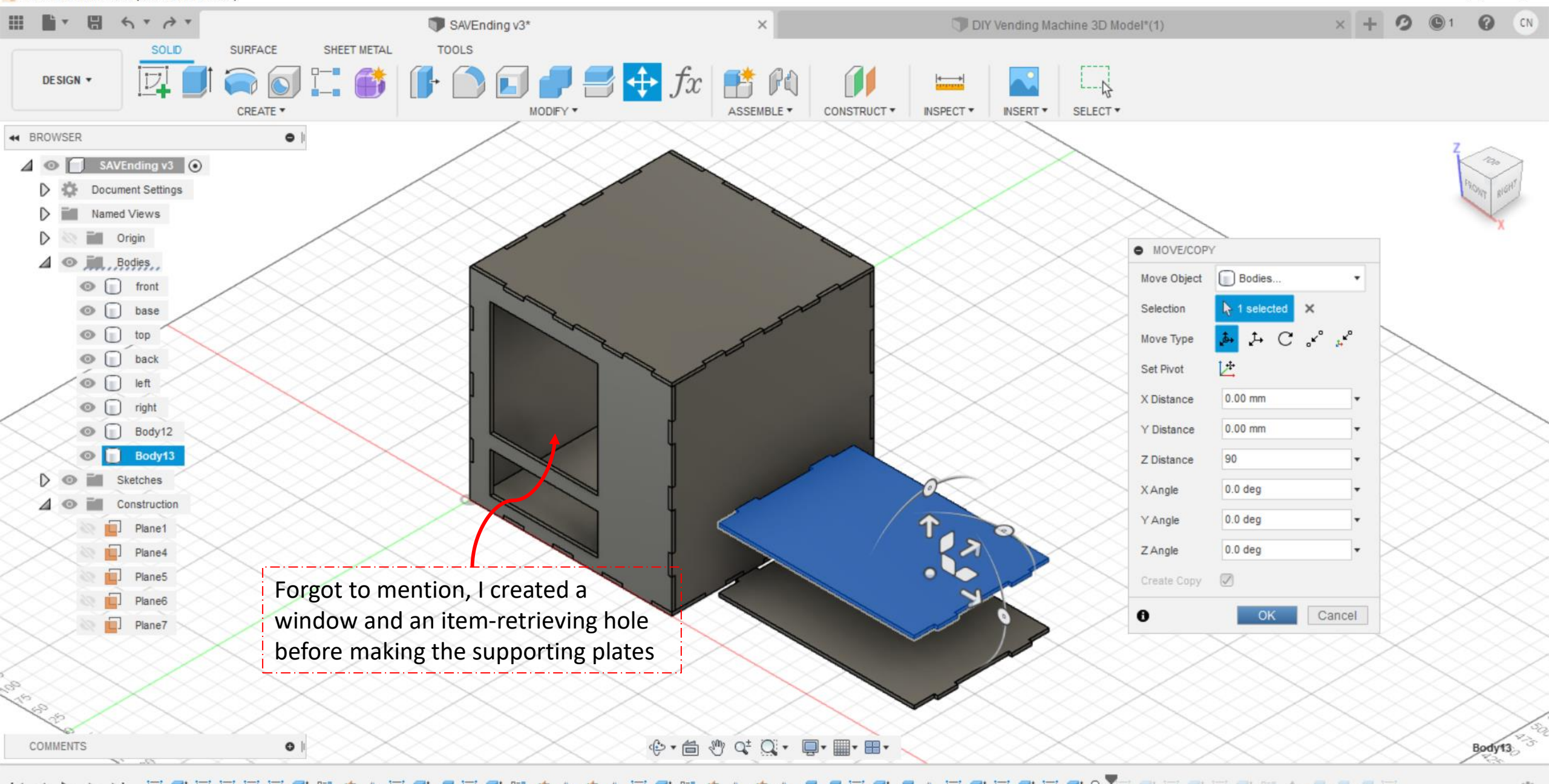
Options

- Construction
- Look At
- Sketch Grid
- Snap
- Slice
- Show Profile
- Show Points
- Show Dimensions
- Show Constraints
- Show Projected Geometries
- 3D Sketch

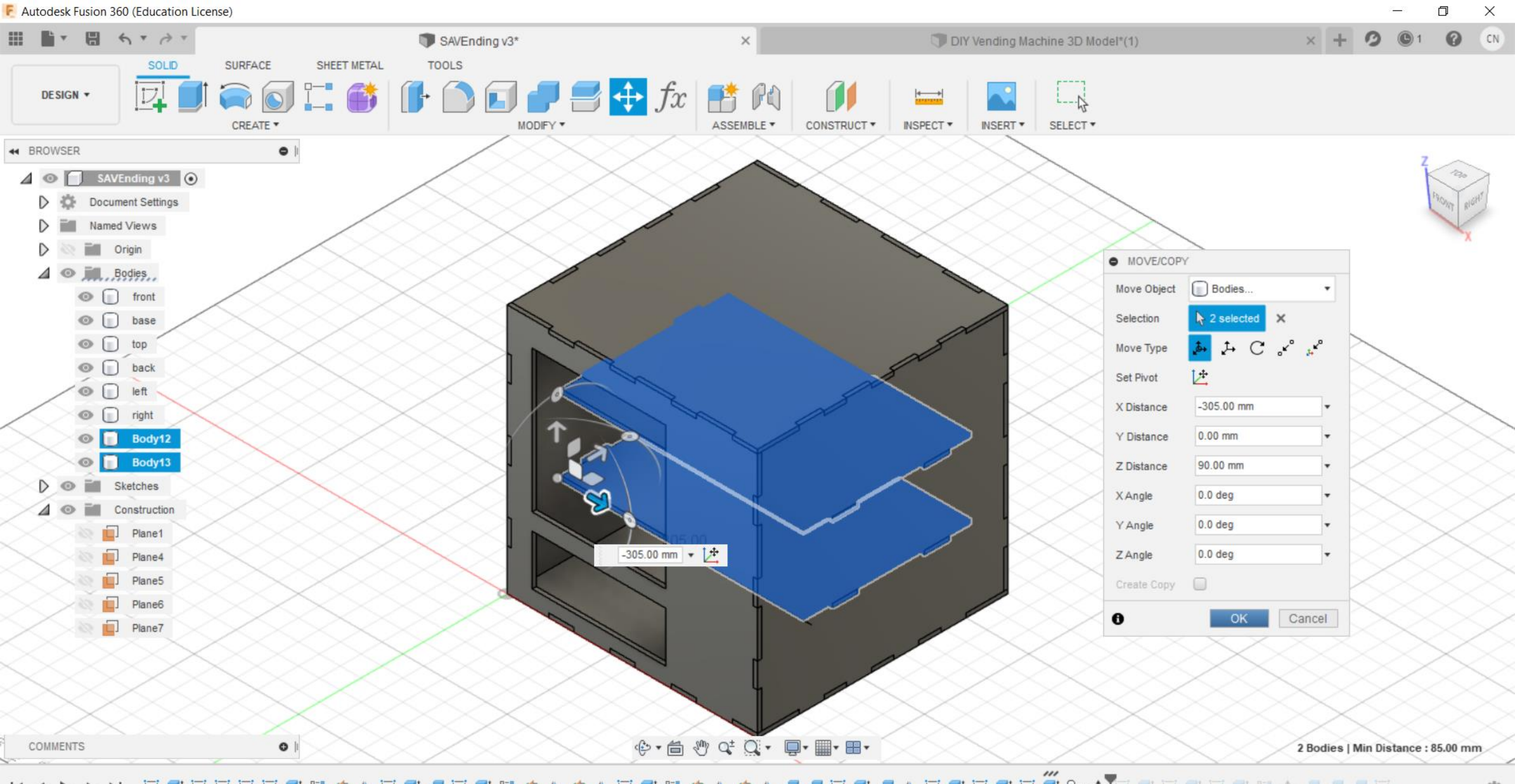
Finish Sketch

COMMENTS

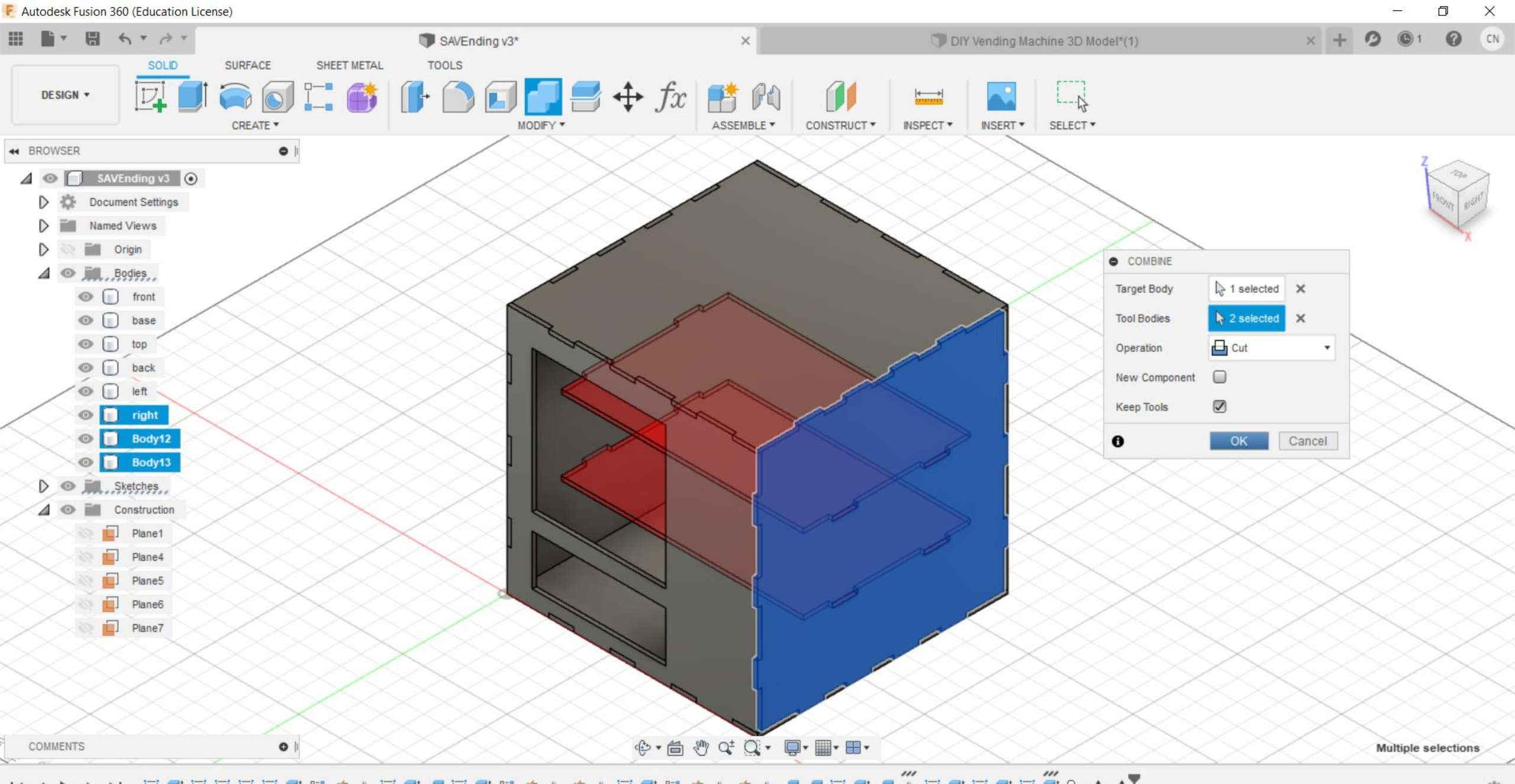
7. I drew these rectangles then extruded them. I sketched this just to the right of the actual position (so I can see the gaps).



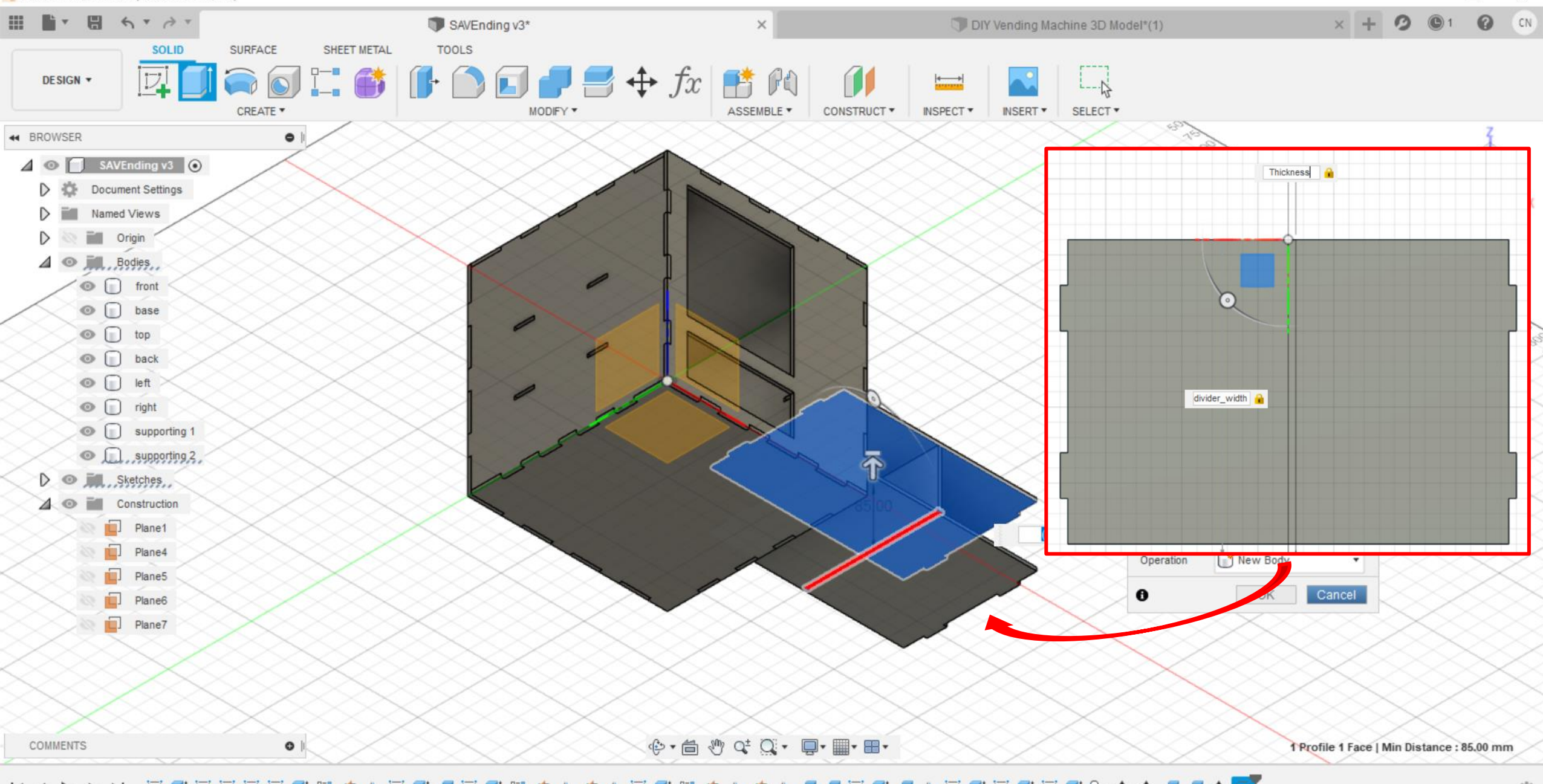
8. I extruded the sketch, then used Move/Copy function to Duplicate another one just 9cm above it.



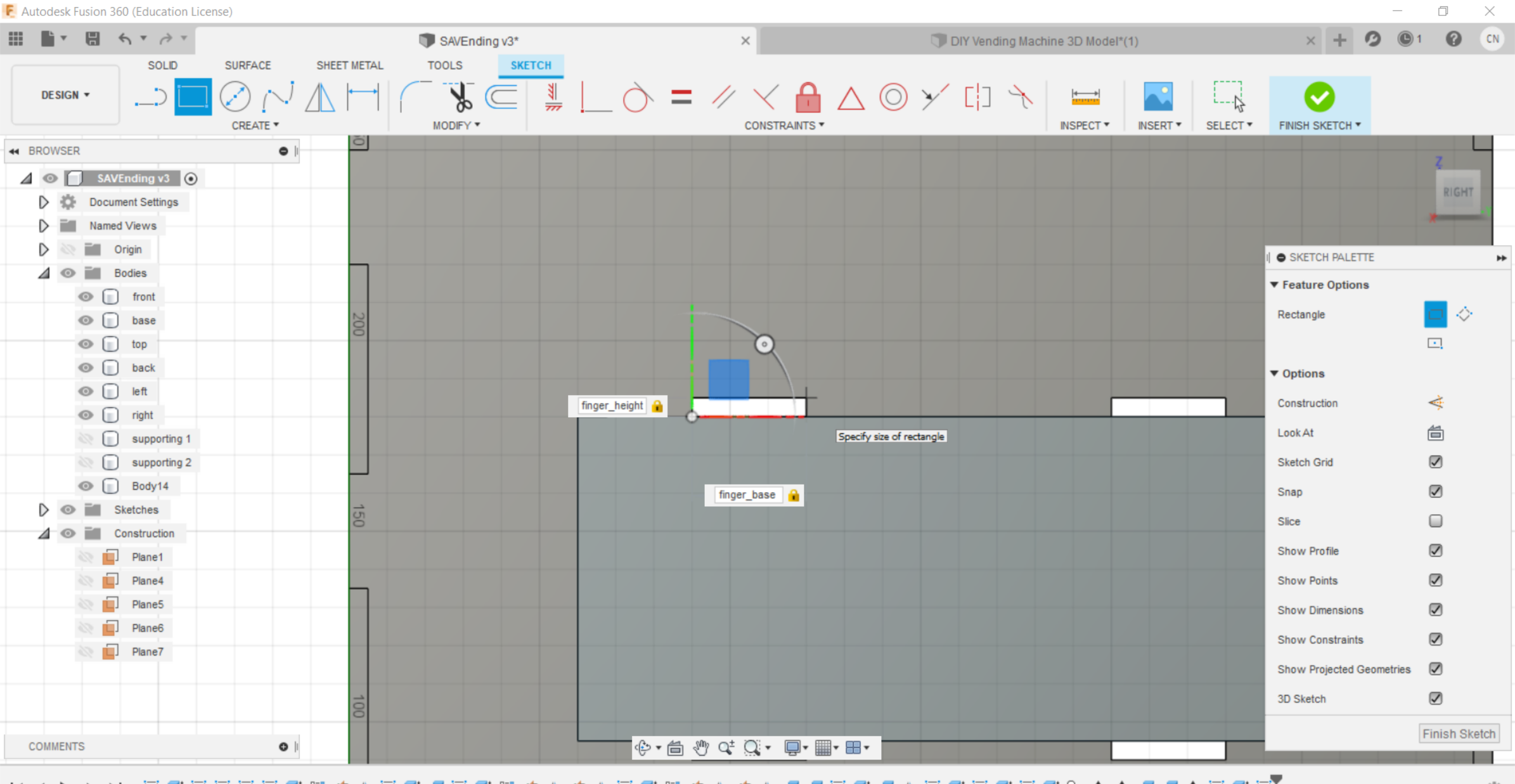
9. Select Move/Copy, but this time to move these 2 supporting plates into my box.



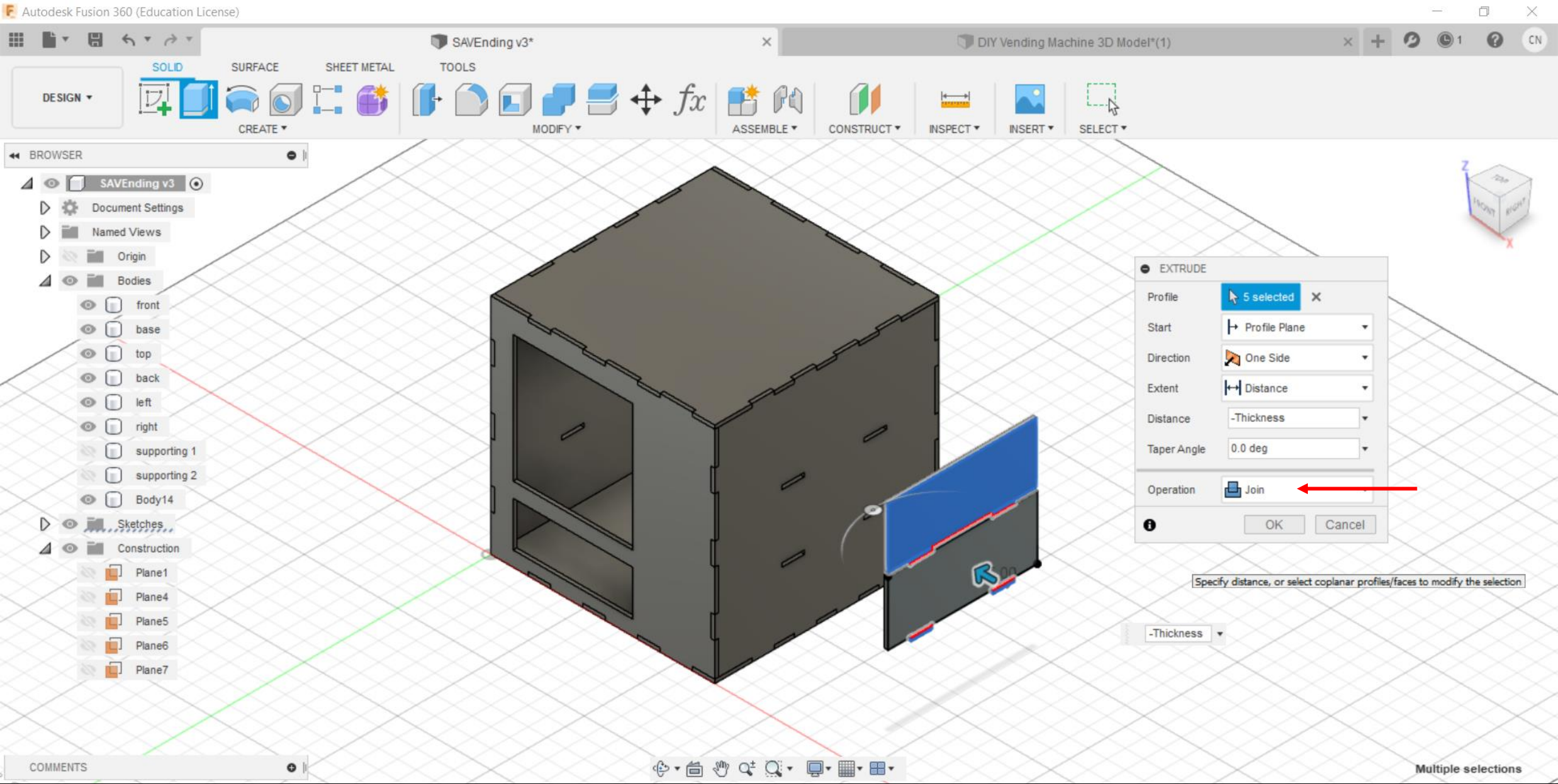
10. Cut holes on left and right walls for the supporting plates to fit nicely. It's fun knowing that these plates will fit nicely.



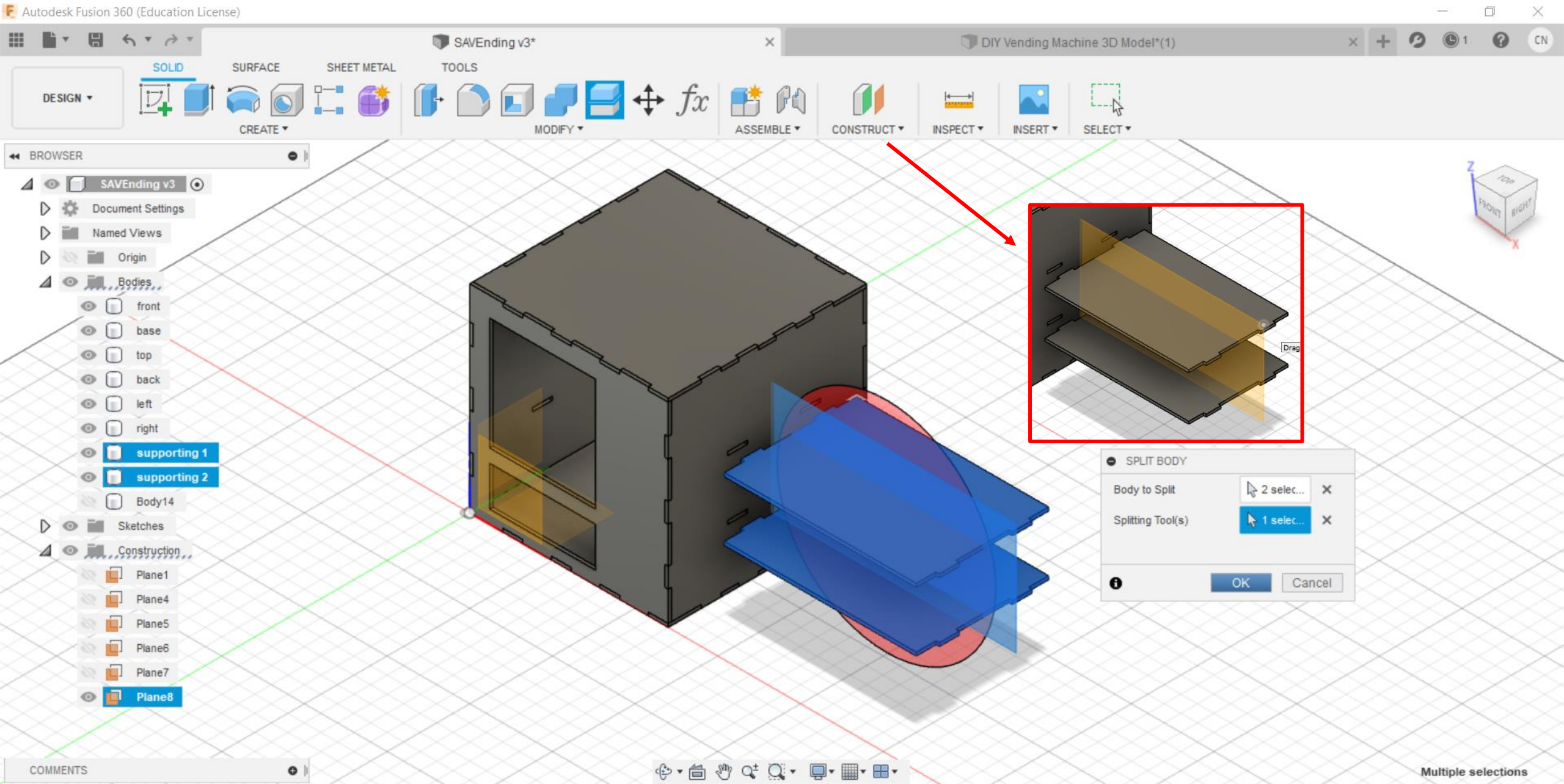
11. I drew a rectangle ($Thickness \times Divider_width$) on the lower plate and extrude till it snaps to the bottom of the upper plate.



12. By facing left, I can create the fingers of the divider in the corresponding positions. Then extrude.

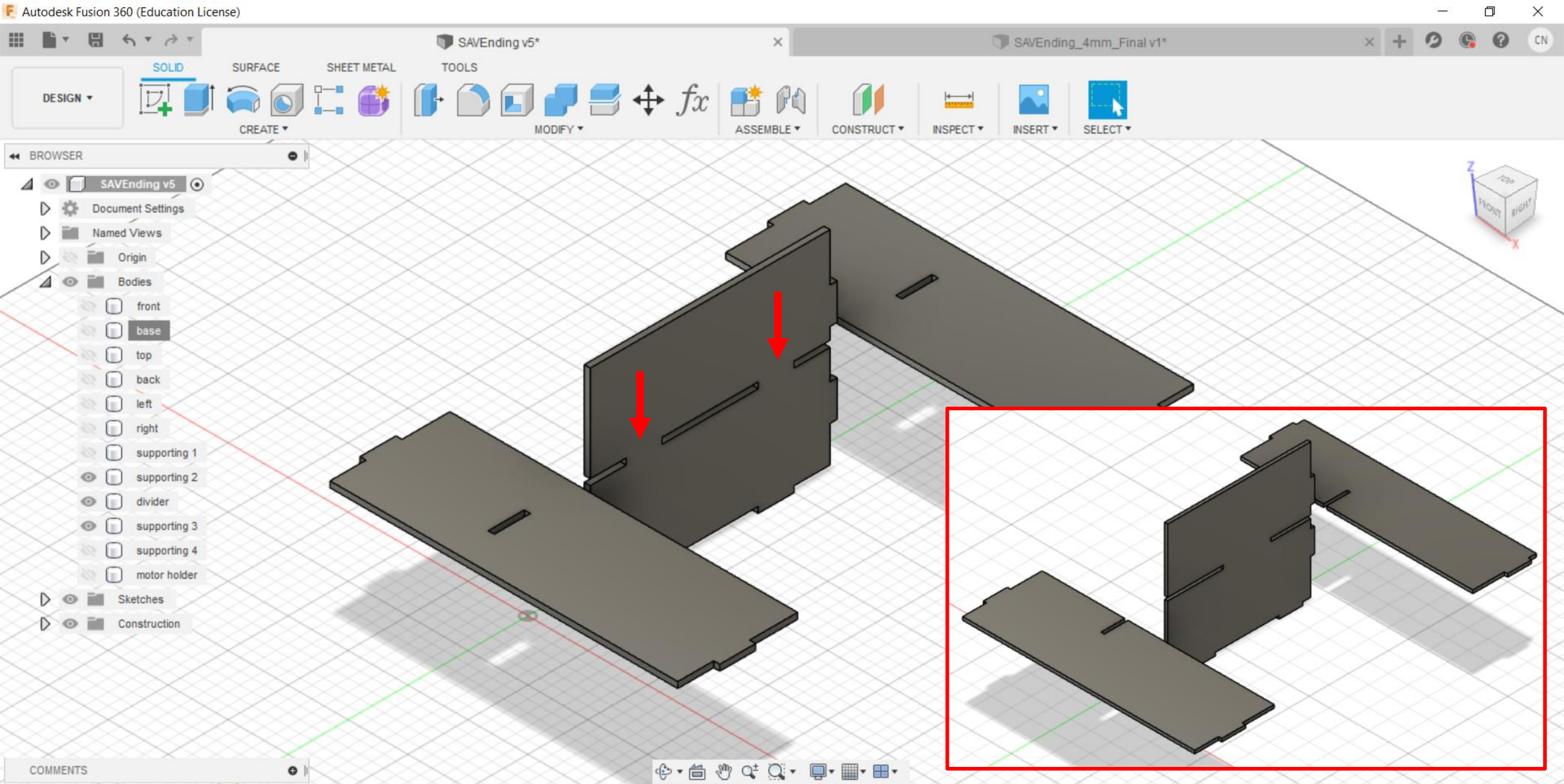


13. I created the top part of the divider, which I now realised I could have just make a whole sketch with holes spanning from one finger of the wall to another and towards the edges, then extrude desired rectangles.

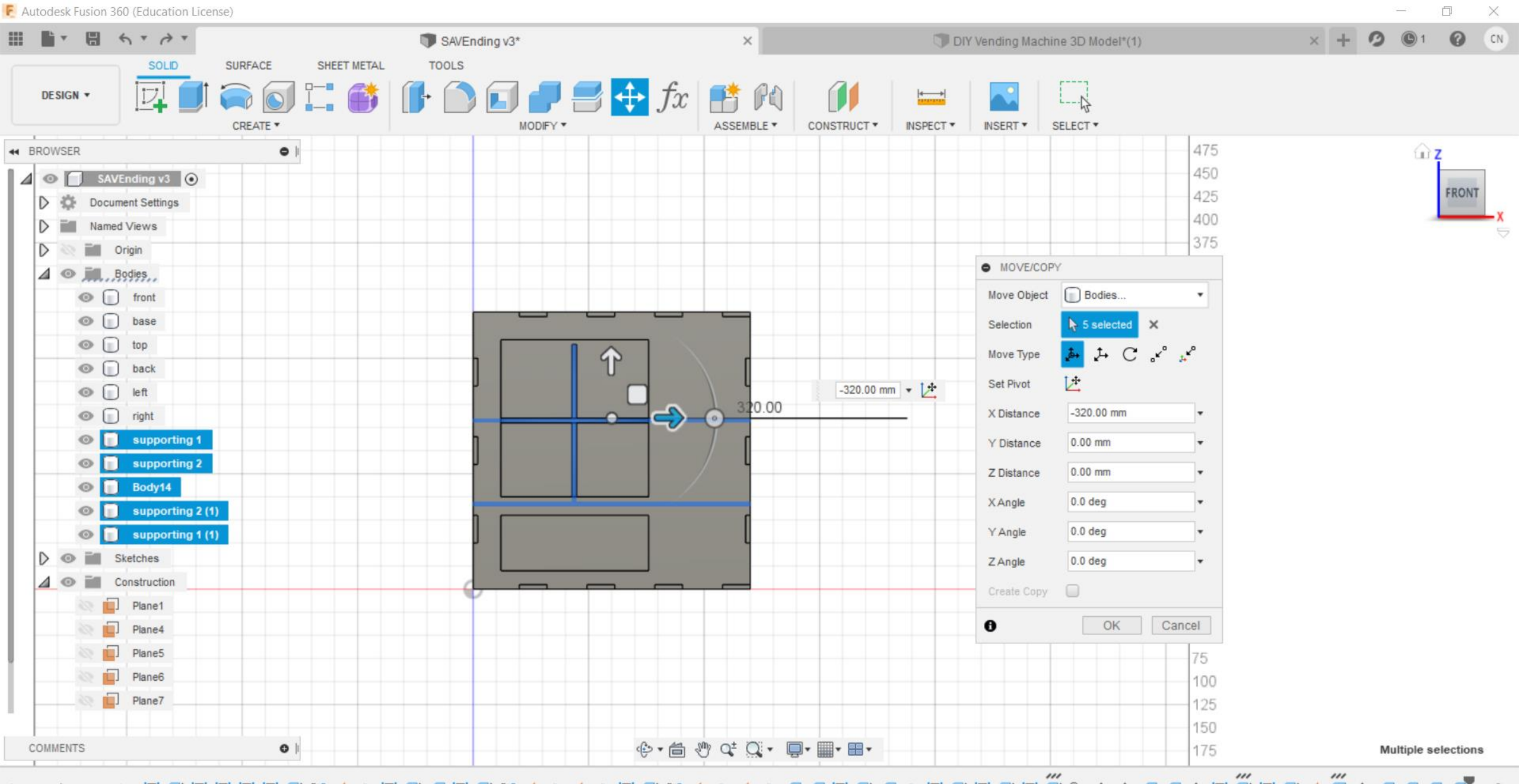


14. Constructed a midplane and used that to split the supporting plates.

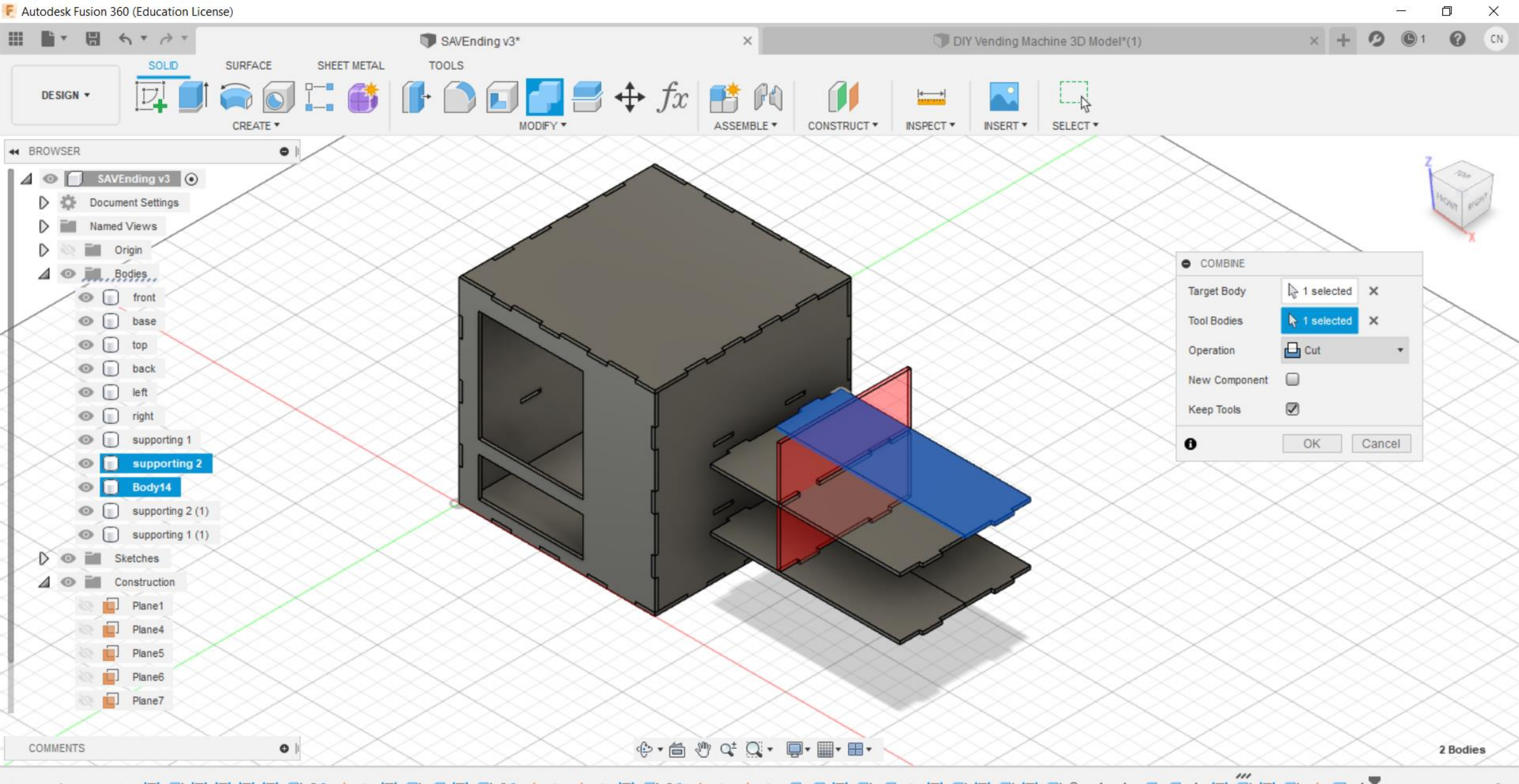
The initial reason is to allow the divider to fit in, but something's wrong... It is only when I was about to laser cut then I realised.



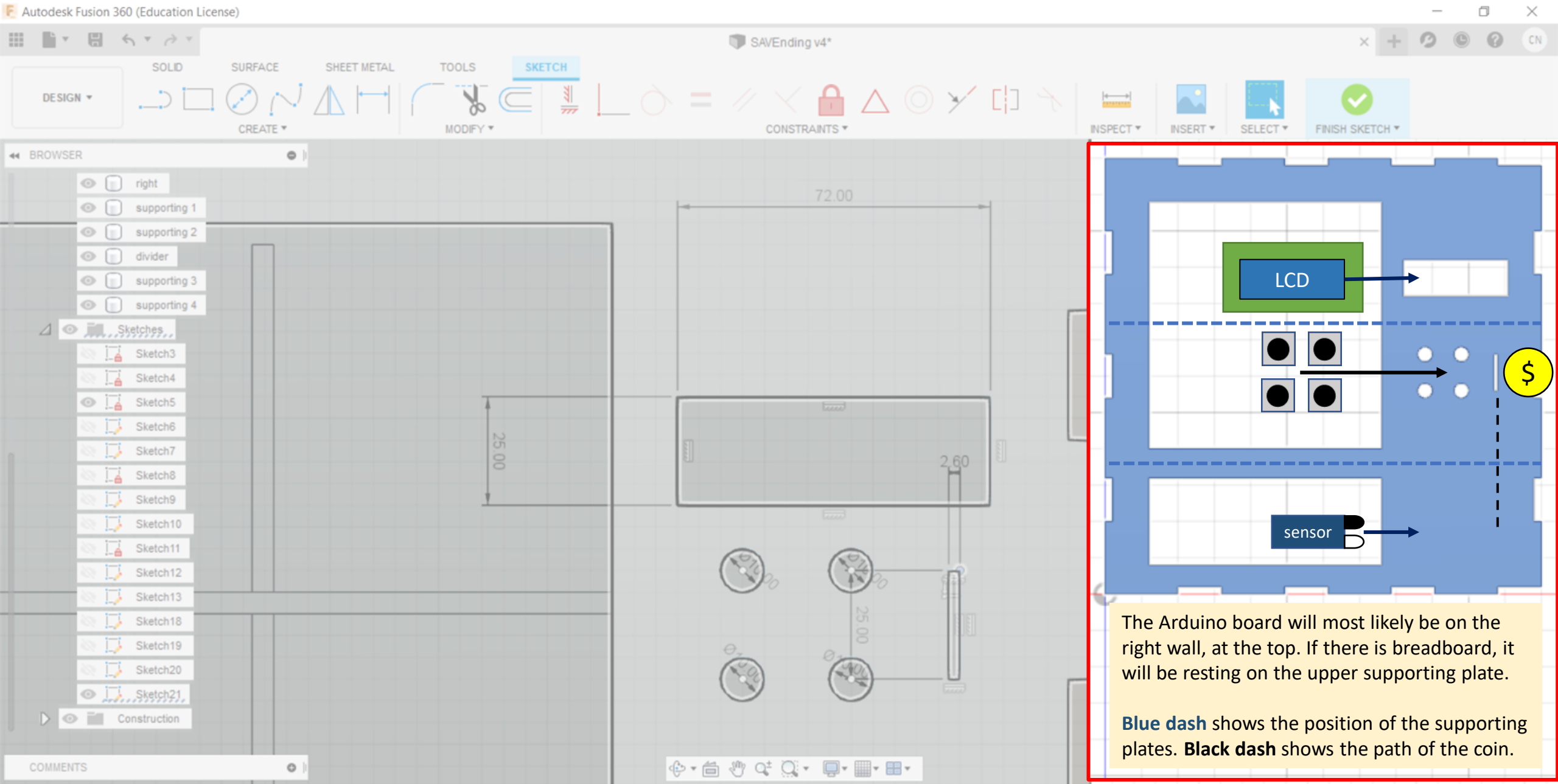
Answer: The divider will not fit the upper supporting plates at all as there is no entrance for the finger to slot.
Solution: I went back to edit the sketch and pulled the 2 centre rectangles together (merge). This way it creates press-fit plates.



15. Problem isn't solved here but it does not affect the following steps. I selected all internal plates and shift them into the box.



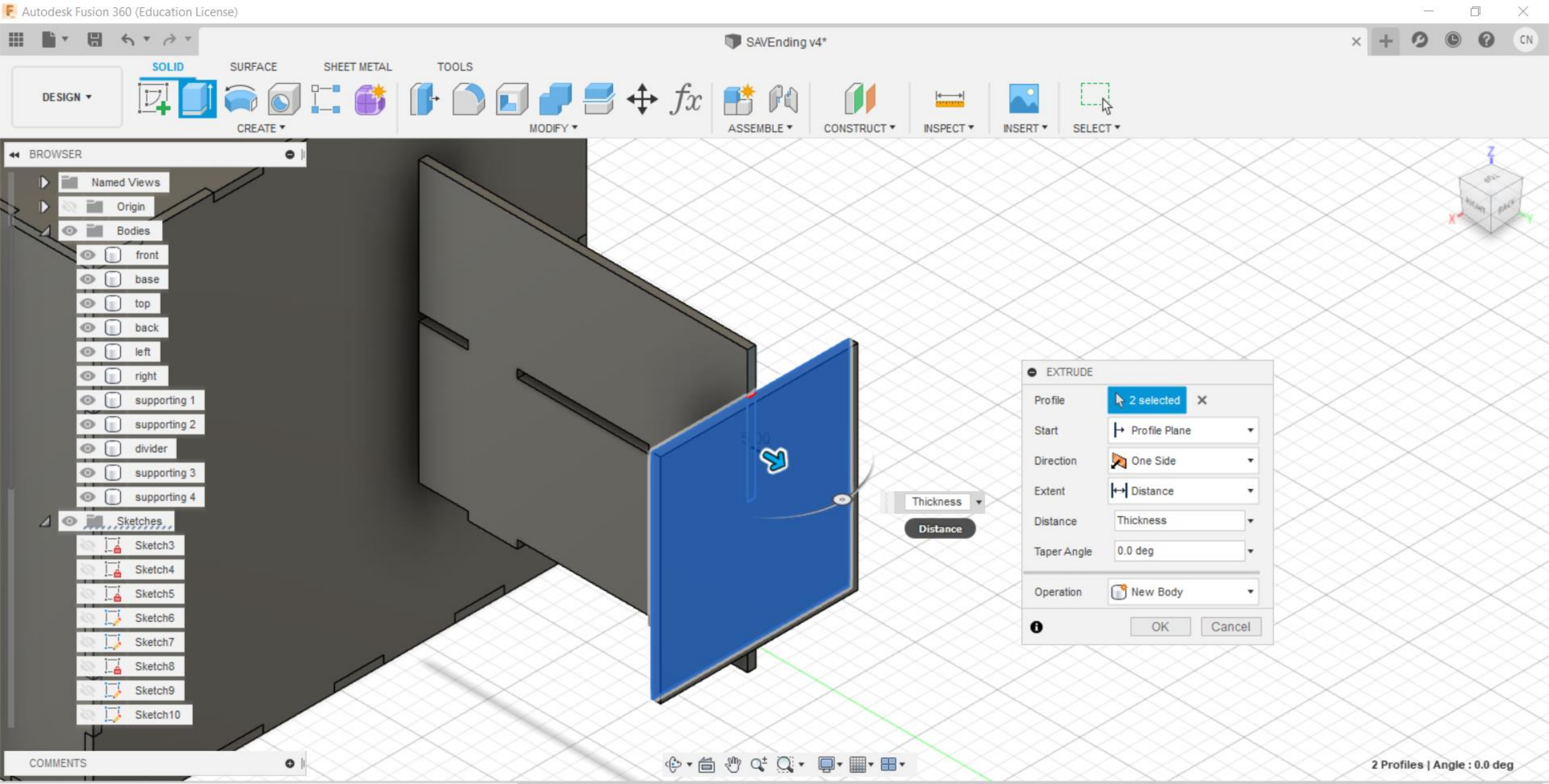
16. After fixing the position, I took them out and cut out the holes in the supporting plates using divider. Then return them.



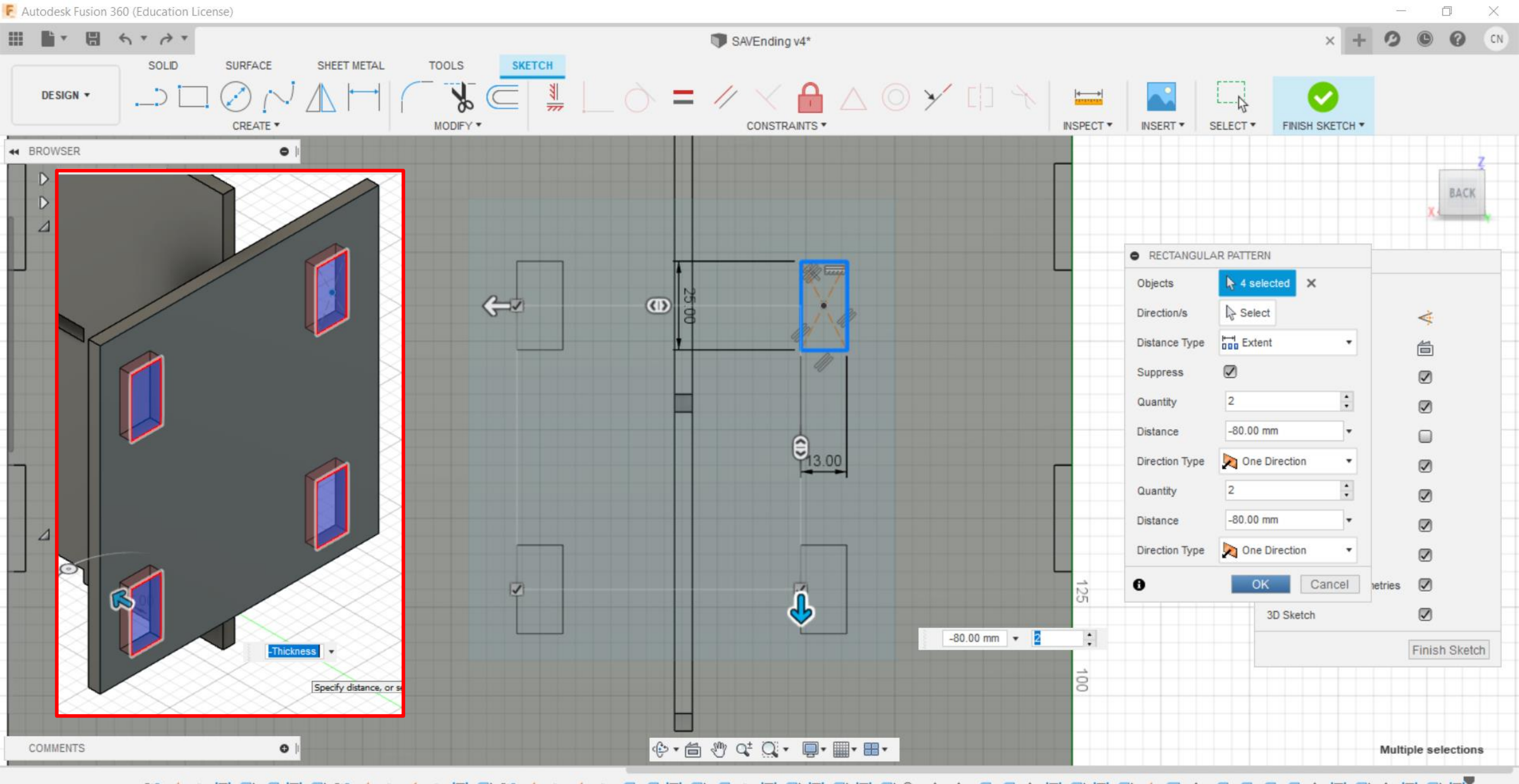
The Arduino board will most likely be on the right wall, at the top. If there is breadboard, it will be resting on the upper supporting plate.

Blue dash shows the position of the supporting plates. **Black dash** shows the path of the coin.

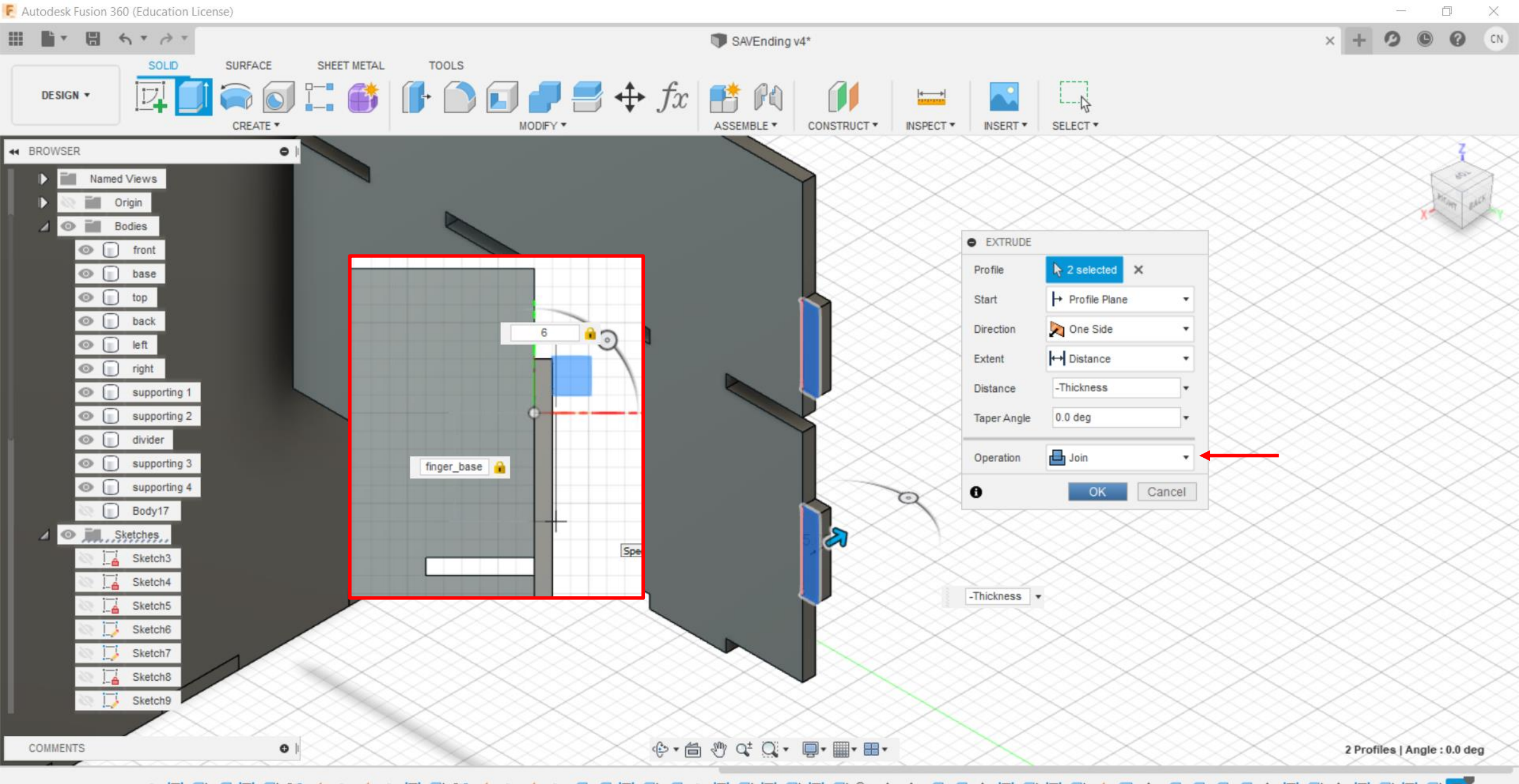
17. Now, time to consider where my components will be. The smaller image is the arrangement after taking into consideration.



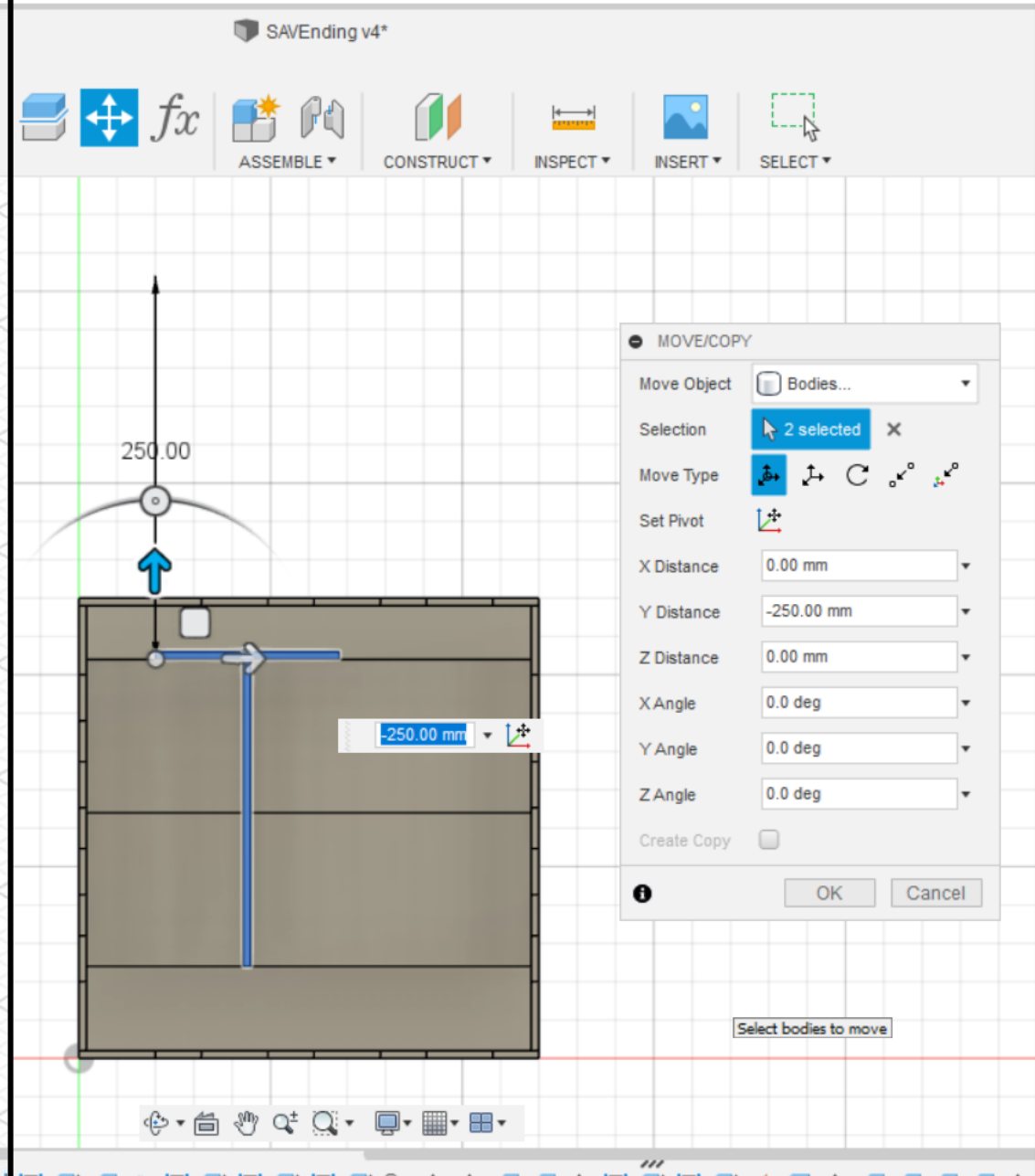
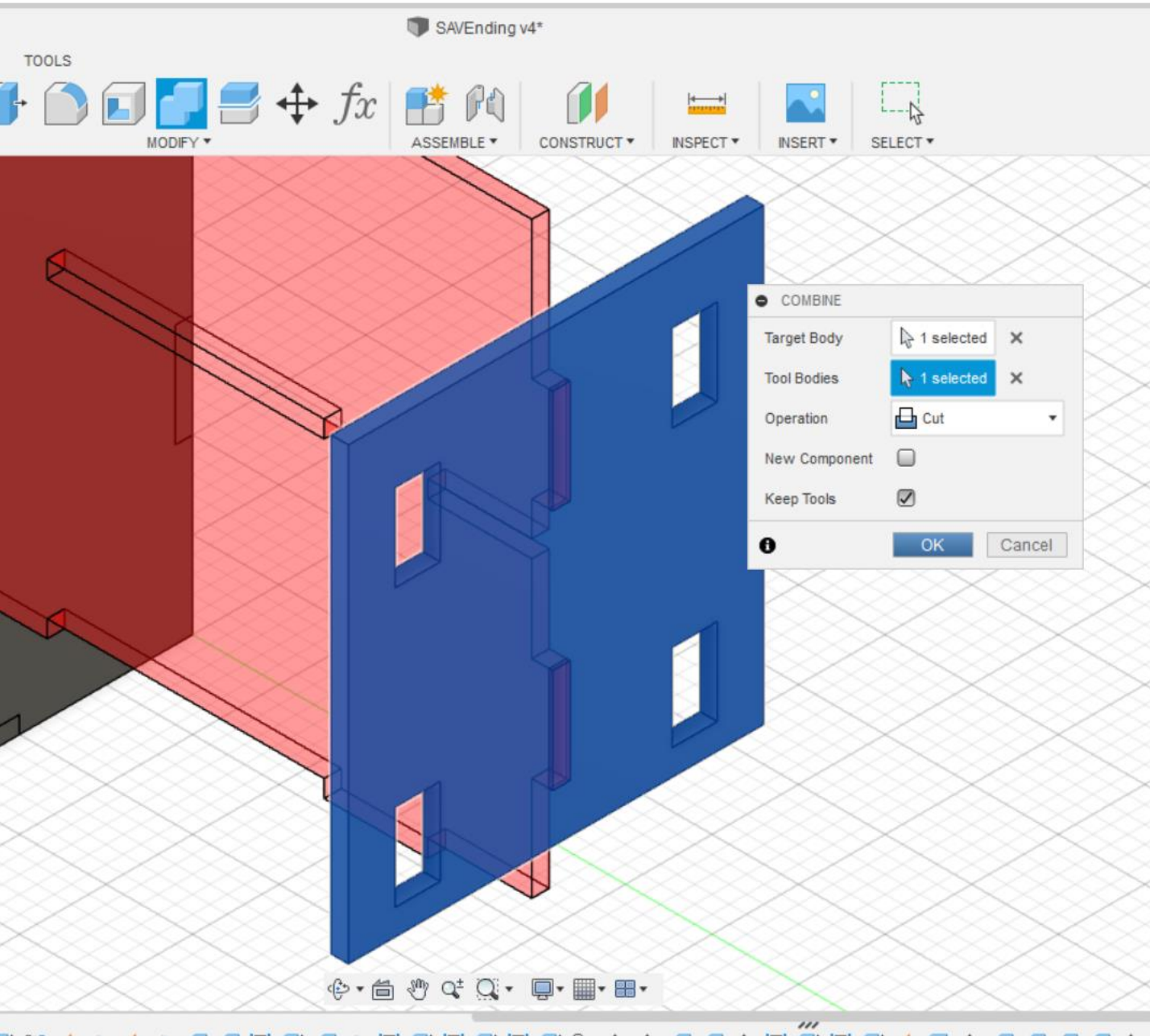
18. I need a holder for my servo motors. A small plate stuck behind the divider should do.



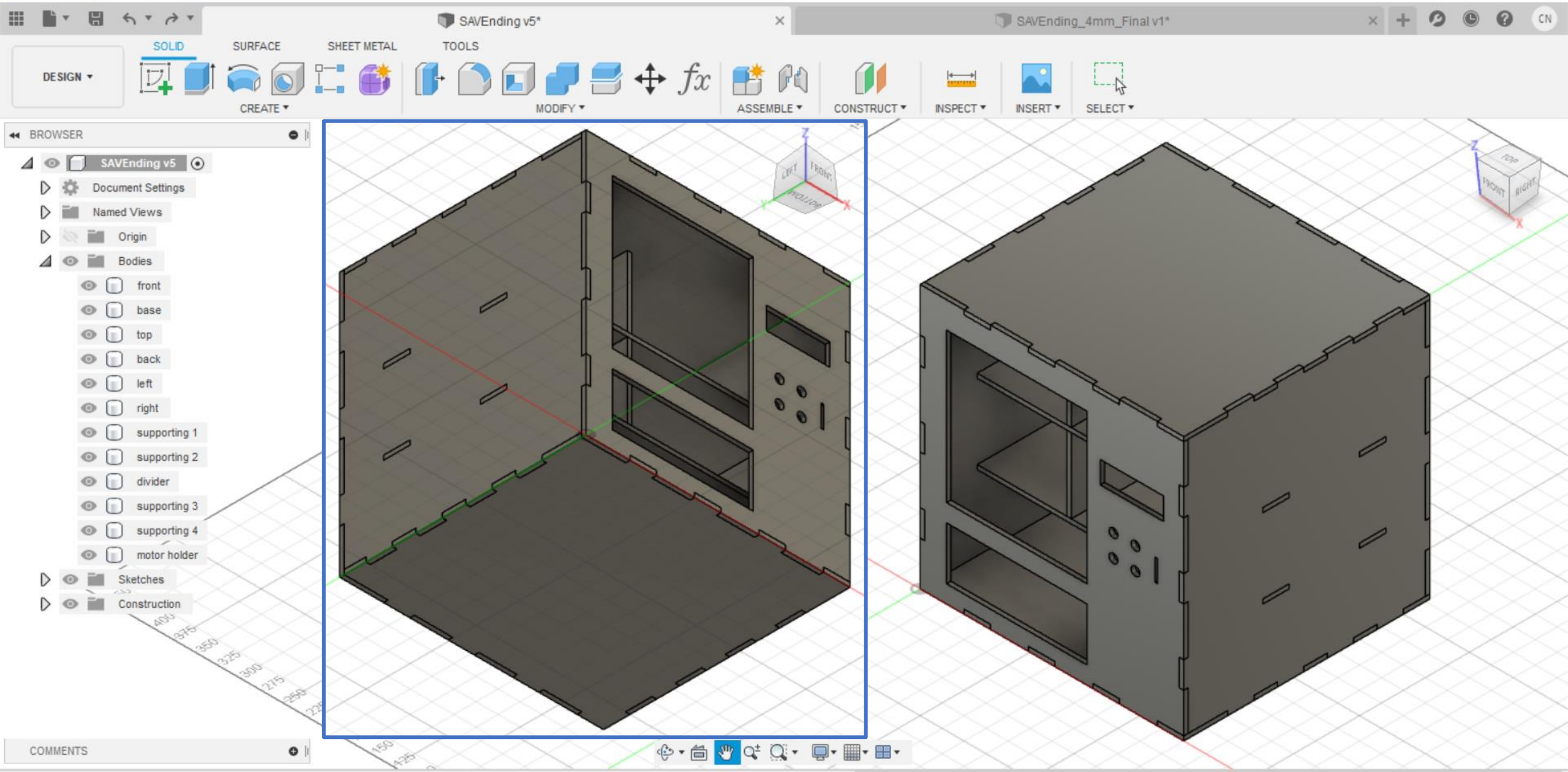
19. I drew according to the size of the motor, then used rectangular pattern to create 3 more holes, and extrude by *Thickness*.



20. To hold the holder in place without glue, I created 2 fingers (instead of 1 for stability) from the back of the divider.



21. I cut the slots in the motor holder, then pushed these 2 plates into the box.



SAVEnding structure – Complete!!



What's next?

